



# CTHULHU RISING

## INVESTIGATOR SHEET

### PERSONAL INFORMATION

Name: \_\_\_\_\_ Height: \_\_\_\_\_ Player Name: \_\_\_\_\_  
 Age: \_\_\_\_\_ Weight: \_\_\_\_\_ Place of Birth: \_\_\_\_\_  
 Profession: \_\_\_\_\_ Gender: \_\_\_\_\_ Employer: \_\_\_\_\_

### CHARACTERISTICS:

**CURRENT:** STR: \_\_\_\_\_ CON: \_\_\_\_\_ SIZ: \_\_\_\_\_ INT: \_\_\_\_\_ POW: \_\_\_\_\_ DEX: \_\_\_\_\_ APP: \_\_\_\_\_ EDU \_\_\_\_\_  
**ORIGINAL:** STR: \_\_\_\_\_ CON: \_\_\_\_\_ SIZ: \_\_\_\_\_ INT: \_\_\_\_\_ POW: \_\_\_\_\_ DEX: \_\_\_\_\_ APP: \_\_\_\_\_ EDU \_\_\_\_\_

### SELECTED ATTRIBUTES:

Damage Modifier: \_\_\_\_\_ Move Rate: \_\_\_\_\_ DEX SRM (Missile SRM): \_\_\_\_\_ +SIZ SRM \_\_\_\_\_ =MELEE SRM \_\_\_\_\_

### SKILLS:

<b>AGILITY:</b> ( ) _____	Programming: <input type="checkbox"/> _____	Read/Write Language: _____
Climb: (40) <input type="checkbox"/> _____	Security: <input type="checkbox"/> _____	_____
Dodge: (05) <input type="checkbox"/> _____	Data Analysis: (25) <input type="checkbox"/> _____	_____
EVA: (00) <input type="checkbox"/> _____	Demolitions: (00) <input type="checkbox"/> _____	Sciences: (05) _____
Jump: (25) <input type="checkbox"/> _____	Electronics: (05) _____	Biology: <input type="checkbox"/> _____
Swim: (15) <input type="checkbox"/> _____	Communications: <input type="checkbox"/> _____	Chemistry: <input type="checkbox"/> _____
Throw: (25) <input type="checkbox"/> _____	Security: <input type="checkbox"/> _____	Geology: <input type="checkbox"/> _____
Unarmed Cmbt: (25) <input type="checkbox"/> _____	Systems: <input type="checkbox"/> _____	Physics: <input type="checkbox"/> _____
Zero G Cmbt: (05) <input type="checkbox"/> _____	Engineering: (00) <input type="checkbox"/> _____	Planetology (00): <input type="checkbox"/> _____
	Planetary: <input type="checkbox"/> _____	Xeno-Archeology (00): <input type="checkbox"/> _____
	Space: <input type="checkbox"/> _____	Survival: (05) <input type="checkbox"/> _____
<b>COMMUNICATION:</b> ( ) _____	Evaluate: (05) <input type="checkbox"/> _____	Tactics (small unit): (05) <input type="checkbox"/> _____
Bargain: (10) <input type="checkbox"/> _____	History: (20) <input type="checkbox"/> _____	Vacc Suit: (00) <input type="checkbox"/> _____
Entertain: _____ (05) <input type="checkbox"/> _____	Law: (05) <input type="checkbox"/> _____	
Fast Talk: (05) <input type="checkbox"/> _____	Mechanical: (05) <input type="checkbox"/> _____	<b>MANIPULATION:</b> ( ) _____
Interrogation: (05) <input type="checkbox"/> _____	Aerospace: <input type="checkbox"/> _____	Conceal: (05) <input type="checkbox"/> _____
Streetwise: (10) <input type="checkbox"/> _____	Vehicle: <input type="checkbox"/> _____	Devise: (05) <input type="checkbox"/> _____
Orate: (05) <input type="checkbox"/> _____	Medical: (00) _____	Vehicle: (05) <input type="checkbox"/> _____
Speak Languages: _____	First Aid: (10) <input type="checkbox"/> _____	
Own: _____ (30) _____	Surgery: (00) <input type="checkbox"/> _____	<b>PERCEPTION:</b> ( ) _____
_____ (15) _____	Xeno: (00) <input type="checkbox"/> _____	Listen: (25) <input type="checkbox"/> _____
_____ (00) _____	Navigation: (05) <input type="checkbox"/> _____	Recon: (05) <input type="checkbox"/> _____
	Natural History: (05) <input type="checkbox"/> _____	Spot Hidden: (25) <input type="checkbox"/> _____
<b>KNOWLEDGE:</b> ( ) _____	Occult: (05) <input type="checkbox"/> _____	Search: (25) <input type="checkbox"/> _____
Armoury: (05) <input type="checkbox"/> _____	Pilot: (00) _____	
Astronomy: (05) <input type="checkbox"/> _____	Aerospace: <input type="checkbox"/> _____	<b>STEALTH:</b> ( ) _____
Administration: (10) <input type="checkbox"/> _____	Spacecraft: <input type="checkbox"/> _____	Hide: (10) <input type="checkbox"/> _____
Computer: _____	Pharmacy: (05) <input type="checkbox"/> _____	Sneak: (10) <input type="checkbox"/> _____
Operation (15): <input type="checkbox"/> _____	Psychoanalysis: (00) <input type="checkbox"/> _____	
	Psychology: (00) <input type="checkbox"/> _____	
	Religion: (10) <input type="checkbox"/> _____	

### COMBAT SKILLS: (A% MOD \_\_\_\_\_) (P% MOD \_\_\_\_\_)

WEAPON:	SR	A%:	P%:	DAMAGE:	AMMO:
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

**HIT POINTS:**

**HIT LOCATIONS:**

Melee	Missile	Location	AP/HP
01-04	01-03	R Leg	/
05-08	04-06	L Leg	/
09-11	07-10	Abdom	/
12	11-15	Chest	/
13-15	16-17	R Arm	/
16-18	18-19	L Arm	/
19-20	20	Head	/

**ARMOUR:**

**ENC**

**ATTRIBUTE TALLIES & SPECIAL SKILLS:**

**EQUIPMENT**

**ENC**

**IDEA SCORE:**  
(INTx5%)

**CREDIT RATING:**  
(15)

**CTHULHU MYTHOS:**  
(00)

**LUCK SCORE:**  
(POWx5%)

**MAGIC POINTS:**  
(POW)

**KNOWLEDGE:**  
(EDUx5%)

**SAN POINTS:**

**CURRENT**

**TOTAL**

**CHARACTER SKETCH:**

**SPELLS KNOWN**

**%**

SPELLS KNOWN	%